

## HAUNTED HOUSE CHECKLIST

NFPA 101 2006 Edition

*\* In addition to this checklist apply applicable sections of the Business Checklist (see below)*

**3.3.28** A building that is temporary, permanent or mobile and contains a device or system that conveys passengers or provided a walkway along, around or over a course in any direction as a form of amusement arranged so that the egress path is not readily apparent due to the visual or audio distractions or an intentionally confounded egress path, or is not readily available due to the mode of conveyance through the building or structure.

**13.4.7.1\* GENERAL:** Special amusement buildings, regardless of occupant load, shall meet the requirements for assembly occupancies in addition to the requirements of 13.4.7, unless the special amusement building is a multilevel play structure that is not more than 10 ft. (3050 mm) in height and has aggregate horizontal projections not exceeding 160 ft<sup>2</sup> (15 m<sup>2</sup>).

**13.4.7.4 SMOKE DETECTION:** Where the nature of the special amusement building is such that it operates in reduced lighting levels, the building shall be protected throughout by an approved automatic smoke detection system in accordance with Section 9.6. *(The Office of the State Fire Marshal will accept battery powered smoke detection in lieu of smoke detection in accordance with 9.6 where the facility is operated for 45 days or less annually, under 25,000 square feet in total area and the facility is 3 or less stories in height with no public occupancy on any floor level below grade.)*

**13.4.7.5 ALARM INITIATION:** Actuation of any smoke detection system device shall sound an alarm at a constantly attended location on the premises.

**13.4.7.6 ILLUMINATION:** Actuation of the automatic sprinkler system, or any other suppression system, or actuation of a smoke detection system having an approved verification or cross-zoning operation capability shall provide for the following:

- (1) Increase in illumination in the means of egress to that required by Section 7.8
- (2) Termination of any conflicting or confusing sounds and visuals

*(The Office of the State Fire Marshal recognizes the nature of these facilities will make compliance with 13.4.7.6 difficult and will accept direct staff intervention in manually meeting the requirements of (1) and (2) providing that, during an emergency, house light illumination is raised to at least one candlepower in all areas of the facility and all conflicting or confusing sounds or visuals are ceased within 30 seconds of emergency notification.)*

### **13.4.7.7 EXIT MARKING:**

13.4.7.7.1 Exit marking shall be in accordance with Section 7.10.

13.4.7.7.2 Floor proximity exit signs shall be provided in accordance with 7.10.1.6.

13.4.7.7.3\* In special amusement buildings where mazes, mirrors, or other designs are used to confound the egress path, approved directional exit marking that becomes apparent in an emergency shall be provided.

**13.4.7.8 INTERIOR FINISH:** Interior wall and ceiling finish materials complying with Section 10.2 shall be Class A throughout.

## BUSINESS CHECKLIST

### **NUMBER OF EXITS:**

**1001.2, 1015.1** It shall be unlawful to alter a building in a manner that will reduce the number of exits or the capacity of the means of egress to less than required by this code. Two exits or exit access doorways from any space shall be provided when the occupant load is 50 or more than the values in Table 1015.1.

## **MEANS OF EGRESS:**

**1019.3, 1018.2.2** Exits shall be continuous from the point of entry into the exit to the exit discharge. Exterior exit doors shall lead directly to the exit discharge or the public way.

## **EXIT SIGNS:**

**1011.1** Exit signs are required in rooms or areas which require two or more exits. Main exterior exit door sign may be exempt. Exit sign placement shall be such that no point in a corridor is more than 100 feet or the listed viewing distance from the nearest visible exit sign. Exit signs shall be internally or externally illuminated at all times.

## **FIRE EXTINGUISHER:**

**Tbl 906.3 (1), 906.1, 906.5, 906.6, 906.7, 906.9**

1x2A per 6000 sq. ft. in light hazard. 1x2A per 3000 sq. ft. in ordinary hazard. Group A with quick-response sprinklers, fire extinguishers required only in special-hazard areas. Max. travel distance to a fire extinguisher is 75 ft. Fire extinguishers shall be mounted, conspicuously located, unobstructed, and available for immediate use. If visual obstruction cannot be avoided, signs shall be provided.

Height Requirements:

<40lbs - Not more than 5ft

>40lbs - Not more than 3.5ft and not less than 4in

## **POWER STRIPS:**

**605.4** Relocatable power taps shall be of the polarized or grounded type, equipped with overcurrent protection, and shall be listed. Relocatable power taps shall be directly connected to a permanently installed receptacle. Relocatable power taps shall not extend through walls, ceilings, floors, under doors or floor coverings, or be subject to environmental or physical damage.

## **EXTENSION CORDS:**

**605.5** Extension cords shall not be a substitute for permanent wiring and shall not be affixed to structures, extended through walls, ceilings or floors. Cords shall not contain splices or damage.

Extension cords shall only be plugged directly into an approved receptacle. Except for approved multiplug extension cords, each extension cord shall serve only one appliance. The ampacity of the extension cord shall not be exceeded.

Extension cords shall be grounded when serving grounded portable appliances.

## **MULTIPLUG ADAPTERS:**

**605.4** Multiplug adapters, such as cube adapters, unfused plug strips or any other device not complying with the International Code Council Electrical Administrative Provisions shall be prohibited.